

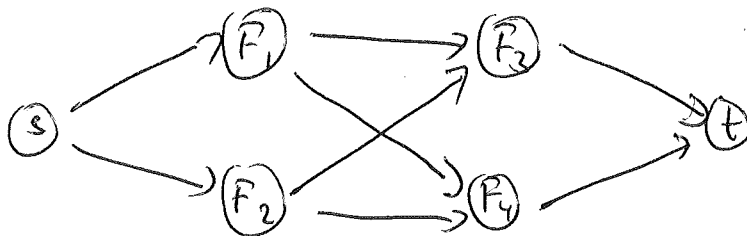
(1)

# Crew Scheduling

## Flight Schedule

F <sub>1</sub>	CHC	AKL	6.40	8.00	A <sub>1</sub>
F <sub>2</sub>	WLB	AKL	7.15	8.15	A <sub>2</sub>
F <sub>3</sub>	AKL	CHC	8.45	10.05	A <sub>2</sub>
F <sub>4</sub>	AKL	ZQN	8.45	10.35	A <sub>1</sub>

Minimise total time. Observe need 2 pilots and need 30 min ground time for A/C + crew



4 feasible sequences

S - F <sub>1</sub> - F <sub>3</sub> - t	205
S - F <sub>1</sub> - F <sub>4</sub> - t	235
S - F <sub>2</sub> - F <sub>3</sub> - t	170
S - F <sub>2</sub> - F <sub>4</sub> - t	200

Set up the problem

$$\begin{matrix}
 & x_1 & x_2 & x_3 & x_4 \\
 F_1 & \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} & \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} & \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 1 \\ 0 \\ 1 \end{bmatrix} \\
 F_2 & & & & \\
 F_3 & & & & \\
 F_4 & & & & \\
 & 205 & 235 & 170 & 200
 \end{matrix} \times = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

Optimal solutions  $x_1 = x_4 = 1$  or  $x_2 = x_3 = 1$

(2)

## Uncertainty in flying times

Scenario 1 :  $F_2$  takes 75 instead of 60 mins  $P_1 = \frac{1}{3}$

Scenario 2 :  $F_4$  takes ~~140~~ instead of 110 mins  $P_2 = \frac{1}{3}$

Scenario 3 :  $F_1$  takes 110 instead of 80 mins  
+  $F_2$  takes 65 instead of 60 mins  $P_3 = \frac{1}{3}$

## Stochastic programming

$$\min c^T x + Q(x) \quad (= \sum_{\omega \in \Omega} P_{\omega} Q(x, \omega))$$

$$\text{s.t. } Ax = e$$

$$x \in \{0, 1\}^n$$

↓  
Recurse cost in sc.  $\omega$   
Adjust arrival / dep times

### Recurse action

S1 :  $F_2 \rightarrow$  Delay  $F_4$  by 15 minutes (crew)  
 $F_2 \rightarrow$  Delay  $F_3$  by 15 minutes (CPC)

S2 : No change

S3 :  $F_1 \rightarrow$  Delay  $F_4$  by 15 minutes (AC)  
 $F_1 \rightarrow$  Delay  $F_3$  by 15 minutes (crew)  
 $F_2 \rightarrow$  Delay  $F_3$  by 5 minutes (~~AC~~)  
 $F_2 \rightarrow$  Delay  $F_4$  by 5 minutes (crew)

### Crew induced delay

$$F_1 - F_3 = \frac{1}{3} \cdot 0 + \frac{1}{3} \cdot 0 + \frac{1}{3} (15 + 5) = \frac{20}{3}$$

$$F_2 - F_4 = \frac{1}{3} \cdot 15 + \frac{1}{3} \cdot 0 + \frac{1}{3} \cdot 5 = \frac{20}{3}$$

Forbidden

$$F_2 - F_4$$

	205	235	170	200	
	1	1	0	0	x = z
	0	0	1	0	
	1	0	1	1	
	0	1	0	1	

Optimal solution  $x_2 = x_3 = 1$

Recourse cost

$S_1$	Delay $F_3$ by 15 minutes	(AC/crew)
$S_2$	No change	
$S_3$	Delay $F_4$ by 15 minutes	(AC/crew)
	Delay $F_3$ by 5 minutes	(AC/crew)

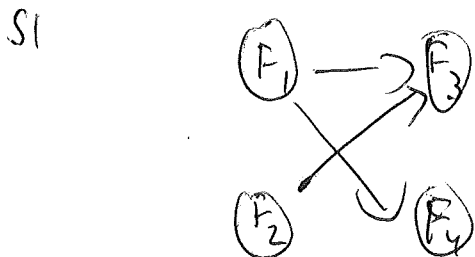
No aircraft changes hence no crew induced delay

$$Q(x) = 0 \quad \text{STOP}$$

Robust Optimization

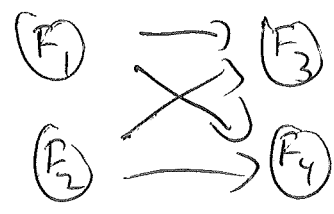
	S0	S1	S2	S3	S0	S1	S2	S3	
$F_1$	6.40	<del>6.40</del> 6.40	6.40	6.40	8.00	8.00	8.00	8:30	$A_1$
$F_2$	7.15	7.15	7.15	7.15	8.15	8:30	8.15	8:20	$A_2$
$F_3$	8.45	9:00	8.45	8:50	10.05	10:20	10.05	10:10	$A_2$
$F_4$	8.45	8.45	8.45	9:00	10.35	10:35	11:05	10:50	$A_1$

Delays caused by AC



Solution  $x_2 = x_3 = 1$   
 Cost 235 + 185

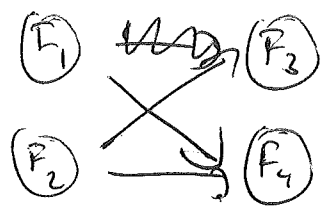
Scenario 2:



$$x_2 = x_3 = 1 \quad 265 + 170$$

$$x_1 = x_4 = 1 \quad 210 + 215$$

Scenario 3:



solution

$$x_2 = x_3 = 1$$

$$\text{Cost } 175 + 250$$

Only 1 solution feasible in all scenarios

Multiobjective

Use crew induced delay as second objective

$$\begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix} x = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{matrix} 205 & 235 & 170 & 200 \\ \frac{20}{3} & 0 & 0 & \frac{20}{3} \end{matrix}$$

Only 1 efficient solution  $x_2 = x_3 = 1$

Talk 1 Bi-objective Model

Talk 2 Comparison with Stochastic

So for aircraft assignment given  
 $x_1 = x_4 = 1$  contains 2 aircraft changes,  
 $x_2 = x_3 = 1$  None.

Can achieve the same by reassigning Aircraft  
 $F_3 \rightarrow A_1$  ,  $F_4 \rightarrow A_2$

Talk 3 Iterative scheduling

Now consider Captain and First officer

a) Captain  $x_2 = x_3 = 1$  0  
 PO  $x_1 = x_4 = 1$  2 aircraft changes

b) Captain  $x_1 = x_4 = 1$  2  
 PO  $x_2 = x_3 = 1$  0 aircraft changes

c) Captain = PO  $x_1 = x_4 = 1$  4 "

d) Captain = PO  $x_2 = x_3 = 1$  0 "

Talk 4 Unit crewing